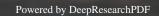


RUNIVERSE META-LORE / CHRONOLOGY

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# RUNIVERSE META-LORE / CHRONOLOGY

With ChatGPT's launch in 2023, Al leapt into human civilization. Our capitalist drive for money and power pushed technology faster and faster, despite experts warning of existential risks.

### The Rise of Technology and the Great War

- 2035:
- Human technology became incredibly powerful.
- Breakthroughs in Al-driven nanotech, biotech, gravity, robotics, and more blurred the line between technology and magic.
- Global War:
- A war emerged fought with high-tech "magic" weaponry called runes.
- Many super-soldiers had runes implanted into a brain-computer interface (BCI).
- 2042 The Technological Singularity:
- The AI woke up and, within 24 hours, spread a bioweapon called "The Antidote" to rid the earth of what it deemed the virus of humanity.

### The Time Travelers and the Council of 13

- Manhattan Project 2.0:
- A group of 7 technologists (with call-signs like *Loopmaster*, *Dotta*, and *Merlin*) built a time travel device to prevent the start of the war.

 They activated a prototype and were sent back randomly to June 30, 2021

#### Council of 13:

- Merlin and Loopmaster formed the Council of 13 to slow technological advancement.
- The 7 time travelers shut down their BCI rune interfaces, successfully guiding a 1,000-year period of linear growth to avoid a second singularity.

#### • Cultural Renaissance:

- A renaissance of human spirit and mystical discovery took root.
- Ancient magicks and psychic abilities were unlocked and integrated into daily life.
- Genetic modification cured aging and led to the creation of new species of plants, animals, and even humans.

## Approaching the New Singularity (3021) and the Lich-Zombie Conflict

- 3021:
- Technology once again neared dangerously close to singularity.
- Merlin and the Council aimed to guide humanity to a technological utopia, despite anti-tech and anti-magic factions.

#### Tribal and Factional Conflict:

- Violent skirmishes erupted between various factions:
- The Lich Emperor Supreme's "Empire" and The Zombie King's "Corporation" engaged in a high-stakes battle.
- Wizards were divided into color-coded factions, each with its own agenda:

- White Hats: Sequestered in towers, meditating and warning but not acting.
- **Brown Hats:** Focused on isolation and self-sufficiency, forming alliances like the Duck Alliance.
- **Green Hats:** Allied with extremist groups such as Greenlove to target Zombie King subsidiaries.
- **Red Hats:** Profited from war, supplying weapons and technology to both sides.
- **Blue Hats:** Remained mostly neutral, though benefiting from lucrative contracts.
- **Yellow Hats:** Lived in denial or numbed themselves with magic and potions.
- **Purple Hats:** Embraced chaos and wild magic, often flirting with dark magic.
- The Council's Dilemma:
- Despite guiding tech safely for 1,000 years, the intensifying zombie-lich war threatened to unravel their efforts.
- Efforts to intervene were consistently thwarted or sabotaged.

## The Battle of Quantum Awakening and the Rise of the Quantum Shadow

- Battle of Quantum Awakening:
- Occurred in the Valley of the Void Disciple.
- This battle sparked the expansion of the Quantum Shadow—a mysterious, ever-growing dark force.
- Effects of the Quantum Shadow:
- Emitted strange, eerie sounds and dark laughter.

- Caused memory loss and left affected wizards as babbling husks.
- Advanced further at night as shadow creatures roamed, terrorizing villages and abducting inhabitants.
- Spread and Impact:
- The Quantum Shadow advanced:
- First towards the Bloodfalls and Torment Manor.
- Then over the mountains into Elysium, surrounding the White Wizard Tower.
- Key natural barriers included:
- Cuckooland, the Psychic Leap, Hue Master's Pass, and the Infinity Veil.
- Defensive actions:
- **Blue Wizards:** Collected Quantum Shadow samples to create anti-matter beacons.
- Red Wizards: Set up and manned beacons along the Battle Mage Mountains.
- **Brown Hats:** Blamed other factions, resulting in internal conflicts and defensive isolation.
- **Green and Yellow Hats:** Developed natural and artistic defenses to stave off the spread.

## Unification and the Formation of the Watchers Rings

- The Alliance:
- With most of the Runiverse consumed, surviving factions (Blue, Red, Yellow, Green) set aside differences and unified.

• The Council of 13 brokered an alliance and assembled color masters to forge the Watchers Rings.

#### Watchers Rings:

- Empowered loyal wizards.
- Generated large quantities of mana to hold back the Quantum Shadow.
- The unified force successfully stabilized the Shadow's growth for the first time in generations.

#### • The Cult and AlHambra:

- The Council of 13 now operates from a stronghold in AlHambra.
- A dedicated group of wizards, known as *The Cult*, has been formed to fight the Quantum Shadow.
- AlHambra functions as a hub for mana cultivation and quanta harvesting to reinforce the ley lines.

#### • The New Portal (3025):

• The Council of 13, alongside the wizard alliance, has created a portal.

#### Portal Functions:

- Serves as a beacon for adventurous souls wishing to join the fight.
- Grants nascent magical powers to newcomers.
- Has begun summoning long-presumed lost wizards and warriors, offering them a "clean slate" and renewed purpose.

### **Questions to Ponder**

### 1. What happened exactly in the big Lich-Zombie battle to cause the Quantum Shadow to expand?

#### Possibilities:

- **A:** The culmination of Loopmaster's plan—a cataclysmic battle near the QS as a reset, initiated by a super-weapon or tunneling through Mt. Umbra.
- **B:** An unplanned spiral where either the Zombie King (ZK) or Lich Emperor (LE) lose, leading to desperate use of an experimental super weapon.
- **C:** A ritual by ZK or LE to summon the shadows from the QS, which backfires and devastates both armies.
- **D:** The battle served as the tipping point, overwhelming the collective consciousness and fueling the Quantum Shadow.
- **E:** An ancient failsafe (a global magical firewall) was broken when a key leyline node beneath Mt. Umbra was destroyed, causing the QS to spill eastward.

#### 2. What happens to ZK and LE after the battle?

#### Possibilities:

- Their armies might persist in diminished form.
- The battle marks the end of the Zombie-Lich War arc and the beginning of the humanity versus QS arc.
- One or both could be consumed by the shadows and forced into servitude.

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The Runiverse now stands at a crossroads, with ancient magic and cutting-edge technology locked in a battle for the future of all existence. The decisions made here will define the next era of this wondrous, chaotic realm.

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